

Compare products DevXUnity

<http://en.unity3d.netobf.com/DownloadEN>

DevXUnity-Obfuscator Pro, DevXUnity-Obfuscator Base, DevXUnity-Obfuscator Free, DevXUnity-Localization

	Description	Obfuscator-Pro	Obfuscator-Base	Obfuscator-Free	Localization
1	Protection assemblies (from scripts)	+	+	+ (20 to classes)	-
2	protection of external assemblies (.dll)	+	+	-	-
3	in real-time handling (if any modifications automatically)	+	+	+	+
4	-Pereimenovanie classes, methods and parameters , fields, properties, a set of meaningless characters - support System.Reflection.ObfuscationAttribute -Ability to exclude certain classes of mechanism of obfuscation methods -Auto excluded s renaming of classes and methods used by Unity environment	+		+	-
5	Ability to insert limits the application within 5 minutes	+	+	-	-
6	data protection to access which is used PlayerPrefs - encryption variables names;	+	+	-	-

	- Encryption of stored data;				
7	Encryption string data with caching option for operation without loss of velocity to the encrypted data.	+	+	-	-
8	Encrypt resources (text, images, AssetBundle, binary data)	+	-	-	-
9	Automated product localization in many languages - Localization string code data (scripts and additional assemblies) - Localization text scenes data - Localization of resource files	+	-	-	+
10	Automatic analysis and collection of text data on all scenes	+	-	-	+
11	Automatic analysis of textual data scripts and assemblies;	+	-	-	+
12	Ability to select individual string scenes data, scripts and assemblies for inclusion in the localization	+	-	-	+
13	Support for automatic transfer of resources to the selected language	+	-	-	+

14	Support for spell checking (for languages RU, EN, "Spell Check: Yandeks.Speller")	+	-	-	+
15	The ability to export and import resource data for translation in CSV format as well as the loading of GoogleSheets	+	-	-	+